Инструмени за игра:

Four different pawns and one dice and a special board to put the

pawns on.

Разработване на правилата:

You have four pawns (B, R, U, H) that are placed in four marked spaces.

Your goal is to roll a dice and get a six. Once you get a six, you can take

one of the pawns on the board, so it can move. After you roll a six and your

pawn is on the board, you throw the dice once more to decide how many spaces

your pawn is going to move. You must move the exact amount of spaces. If an

enemy pawn happens to land where you are standing, your pawn gets reset to

thebeginning four spaces. However, if you are standing on a square that has

a star on it, you will not have to reset your pawn. You must then roll

a six once again so it can move again. When you get to the line in your

chosen colour, you must roll and the exact number needed to enter the

triangle. If you're one space away, you must roll a one.

Условия на победата:

You either have to align the pawns in a way that they spell the word "BRUH",

or you have to get all four of them into the marked spaces. The marked

spaces are the ones in the middle of the board. They form a triangle.

Сюжет на играта:

Bella, Robert, Ursule and Harry met a wizzard who cast a spell on them.

He first cloned them three times, so now there are four of each person.

They are all now pawns in his maze. Only the real ones can escape and reach

the marked spaces in the middle. Once all four of them reach the spots, the

curse will be broken. The clones will all disappear and Bella, Robert, Ursule

and Harry will finally be able to go back to their homes.